

AGENDA

REGULAR MEETING OF THE COUNCIL OF THE VILLAGE OF LONGVIEW

In the Province of Alberta, held on Tuesday, June 19, 2018 at
Village of Longview Community Hall Commencing at 7:00 p.m.

1.0 CALL TO ORDER

2.0 AGENDA

3.0 DELEGATIONS

A request to attend a Council meeting or have a topic discussed at a Council meeting must be received by the Village of Longview administration no later than 3:00 p.m. on a business day at least five (5) days immediately preceding the meeting at which it is to be presented.

4.0 CORRESPONDENCE FROM RESIDENTS

5.0 MINUTES

- 5.1 Regular Council Meeting – May 15, 2018
- 5.2 Special Meeting – June 6, 2018

6.0 REPORTS

- 6.1 CAO Report –
- 6.2 Peace Officer Report
- 6.3 Public Works Report
- 6.4 Campground Report
- 6.5 Council Reports

7.0 FINANCIAL REPORTING

- 7.1 Bank Reconciliation May 2018
- 7.2 Accounts Payable Cheque Register – May, 2018
- 7.3 Statement of Revenue & Expenses
- 7.4 2018 MSI Funding Announcement

8.0 PUBLIC DISCUSSION

9.0 BYLAWS

- 9.1 Bylaw 400-17 Land Use Bylaw – 3rd Reading
- 9.2 Bylaw 410-18 Public Notification Bylaw – 2nd 7 3rd Reading
- 9.3 Bylaw 412-18 Council Code of Conduct – 3rd Reading

10.0 BUSINESS

- 10.1 RFD Assessment Services
- 10.2 RFD Artwalk Hall Donation
- 10.3 Public Participation Policy
- 10.4 RFD Arc – Tent in Park
- 10.5 RFD Hall Cleaning
- 10.6 RFD Campground Attendant
- 10.7 RFD Hall Ramp Deck Resurfacing
- 10.8 RFP 2-18 Hall Floor

11.0 CORRESPONDENCE

12.0 IN-CAMERA

Section 197(2) of the Municipal Government Act specifies that a council may close all or part of a meeting to the public if a matter to be discussed is within one of the exceptions to disclosure in Division 2 of Part 1 of FOIPP. The exceptions include matters where disclosures could be harmful to personal privacy, individual or public safety, law enforcement, intergovernmental relations, or economic or other interests. No bylaw or resolution can be passed at an in-camera meeting except a resolution to revert to the council meeting in public or to recess.

13.0 ADJOURNMENT