

## **AGENDA**

### **REGULAR MEETING OF THE COUNCIL OF THE VILLAGE OF LONGVIEW**

In the Province of Alberta, held on Tuesday, November 20, 2018 at  
Village of Longview Community Hall Commencing at 7:00 p.m.

#### **1.0 CALL TO ORDER**

#### **2.0 AGENDA**

#### **3.0 DELEGATIONS**

*A request to attend a Council meeting or have a topic discussed at a Council meeting must be received by the Village of Longview administration no later than 3:00 p.m. on a business day at least five (5) days immediately preceding the meeting at which it is to be presented.*

#### **4.0 CORRESPONDENCE FROM RESIDENTS**

#### **5.0 MINUTES**

- 5.1 Minutes COW – Nov 7, 2018
- 5.2 Minutes Regular Council Meeting – Oct 16, 2018

#### **6.0 REPORTS**

- 6.1 CAO Report –
- 6.2 Peace Officer Report – October
- 6.3 Public Works Report – October
- 6.4 Council Reports

#### **7.0 FINANCIAL REPORTING**

- 7.1 Bank Reconciliation Sept, 2018
- 7.2 Accounts Payable Cheque Register – Oct, 2018
- 7.3 Statement of Revenue & Expenses

#### **8.0 PUBLIC DISCUSSION**

#### **9.0 BYLAWS**

- 9.1 Bylaw 416 LUB Amendment Cannabis
- 9.2 Bylaw 417 Business License Bylaw

#### **10.0 BUSINESS**

- 10.1 RFD Youth Hall Use – Car Race
- 10.2 RFD LYND – AGM Hall Use
- 10.3 RFD LYND – Sweetheart Dance Hall Use
- 10.4 RFD Office Christmas Hours
- 10.5 Update – Crosswalks
- 10.6 Update – Social Media

#### **11.0 CORRESPONDENCE**

#### **12.0 IN-CAMERA**

##### **12.1 FOIP 18(1)(e) legal**

*Section 197(2) of the Municipal Government Act specifies that a council may close all or part of a meeting to the public if a matter to be discussed is within one of the exceptions to disclosure in Division 2 of Part 1 of FOIPP. The exceptions include matters where disclosures could be harmful to personal privacy, individual or public safety, law enforcement, intergovernmental relations, or economic or other interests. No bylaw or resolution can be passed at an in-camera meeting except a resolution to revert to the council meeting in public or to recess.*

#### **13.0 ADJOURNMENT**